

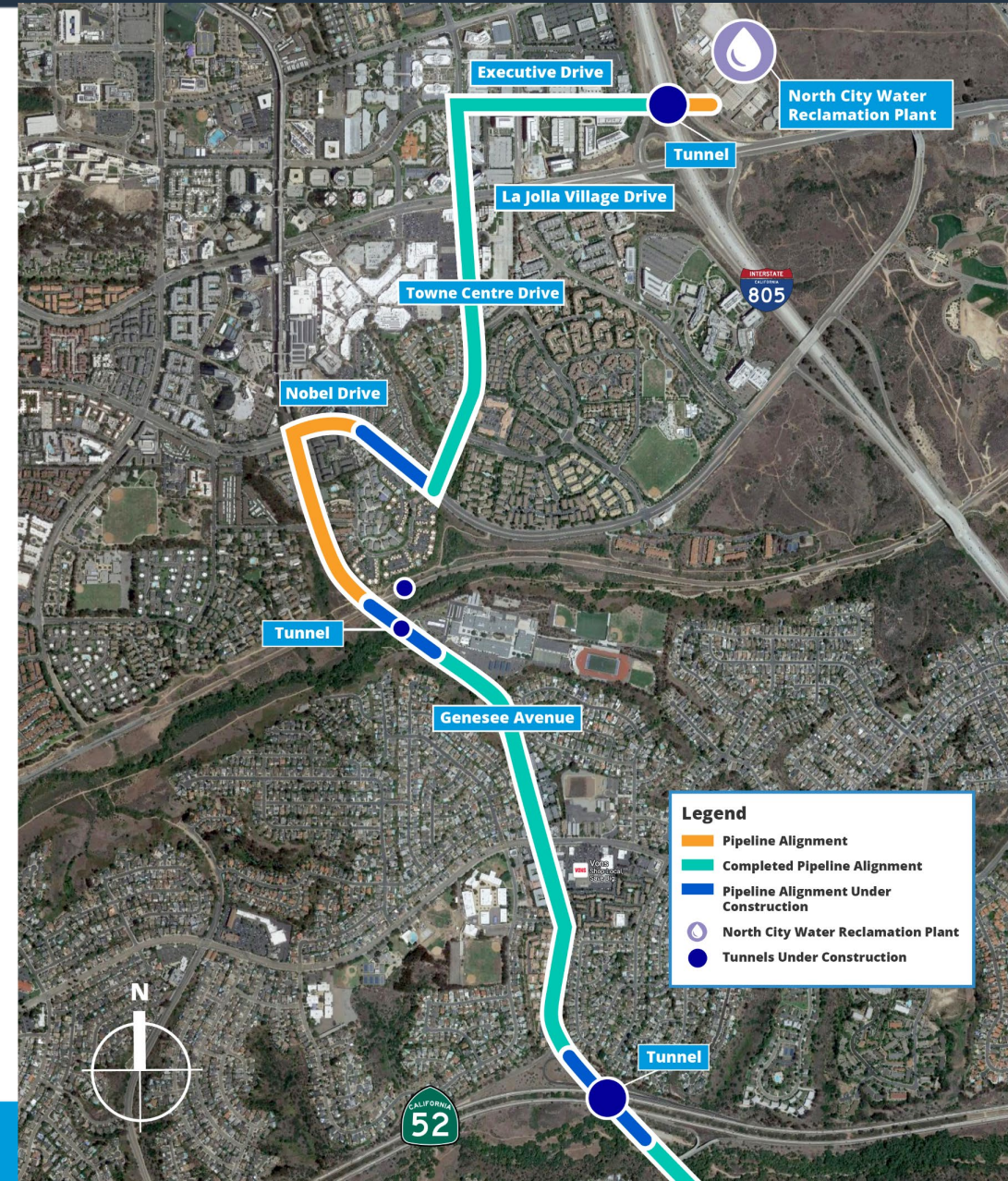
Pure Water San Diego Morena Northern Pipelines & Tunnels Project Update

University Community Planning Group

*Clem Wassenberg
August 9, 2024*

SD Current Work Areas

- Three tunnels at SR-52, Rose Canyon (Genesee Ave.), and I-805 - 626 linear feet of tunnel complete
- Pipeline installation on Genesee Ave. and Nobel Dr. - 14,190 linear feet of pipeline installed
- Next major milestones:
 - *Started tunneling near UC High School on Genesee Ave.*
 - *Continue tunneling at I-805*
 - *Constructed work area for the receiving shaft in Rose Canyon*
 - *Started open trench work at SR-52 to connect tunnels to previously installed pipes*
 - *Continued open trench work on Nobel Dr. from Towne Centre Drive to Genesee Ave.*



Full Alignment: What You Can Expect

- Work will occur during daytime with occasional night work
- *Monday-Friday, 7 a.m. to 5:30 p.m., occasional Saturday work, 9 a.m. to 5 p.m.*
- K-rail for safety of public and workers
- *Access for residents, businesses and emergency vehicles will be maintained where possible; some delays expected*
- Construction equipment and material staging will be in work zone and will move along with construction
- Possible full-time intersection closures and short-term closures for weekend work
- Traffic control throughout the entire project area
- Trails to remain open wherever possible
- No parking in construction zones
- Impacts such as noise, dust, bright lights and construction vehicle traffic during work hours



Current Work Sites



Nobel Drive



Construction Details: Westbound Nobel Drive

- Work hours: Day work
7 a.m. to 5:30 p.m.
- Work continues on westbound Nobel Drive
- Next phase of pipe installation:
Via Las Rambles to Lombard Place
- Tentative completion of current phase: Summer 2024

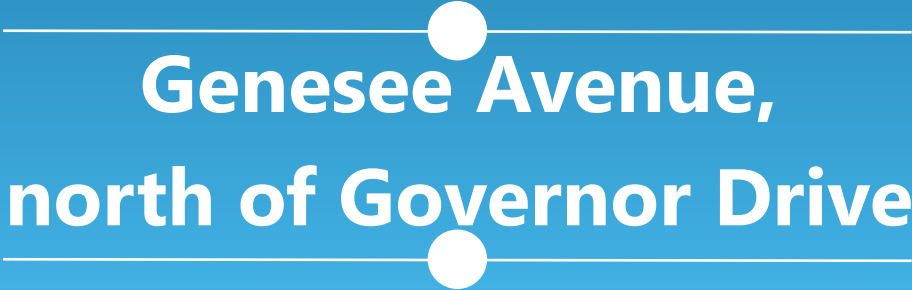




Nobel Drive – Towne Centre Drive to Via Las Ramblas



Pipeline construction along Nobel Drive



**Genesee Avenue,
north of Governor Drive**

SD Genesee Avenue - Governor Drive to Centurion Square

- Work hours: Day work from 7 a.m. to 5:30 p.m.
- Southbound lanes will be closed due to construction
- Single-lane traffic in the northbound lane, one lane each direction
- Tentative completion of current phase: Fall 2024





**Genesee Avenue
at SR-52**

San Clemente Tunnel at Marian Bear Park

- Tunnel has been completed
- Tunneling contractor will demobilize. The general contractor will move back into the parking lot and will finish pipe installation toward Genesee Avenue
- Marian Bear Park and Trails are open, and the parking lot is closed.
- Parking lot restoration will begin after pipe installation is complete
 - *Alternate parking can be located at 5233 Regents Road*

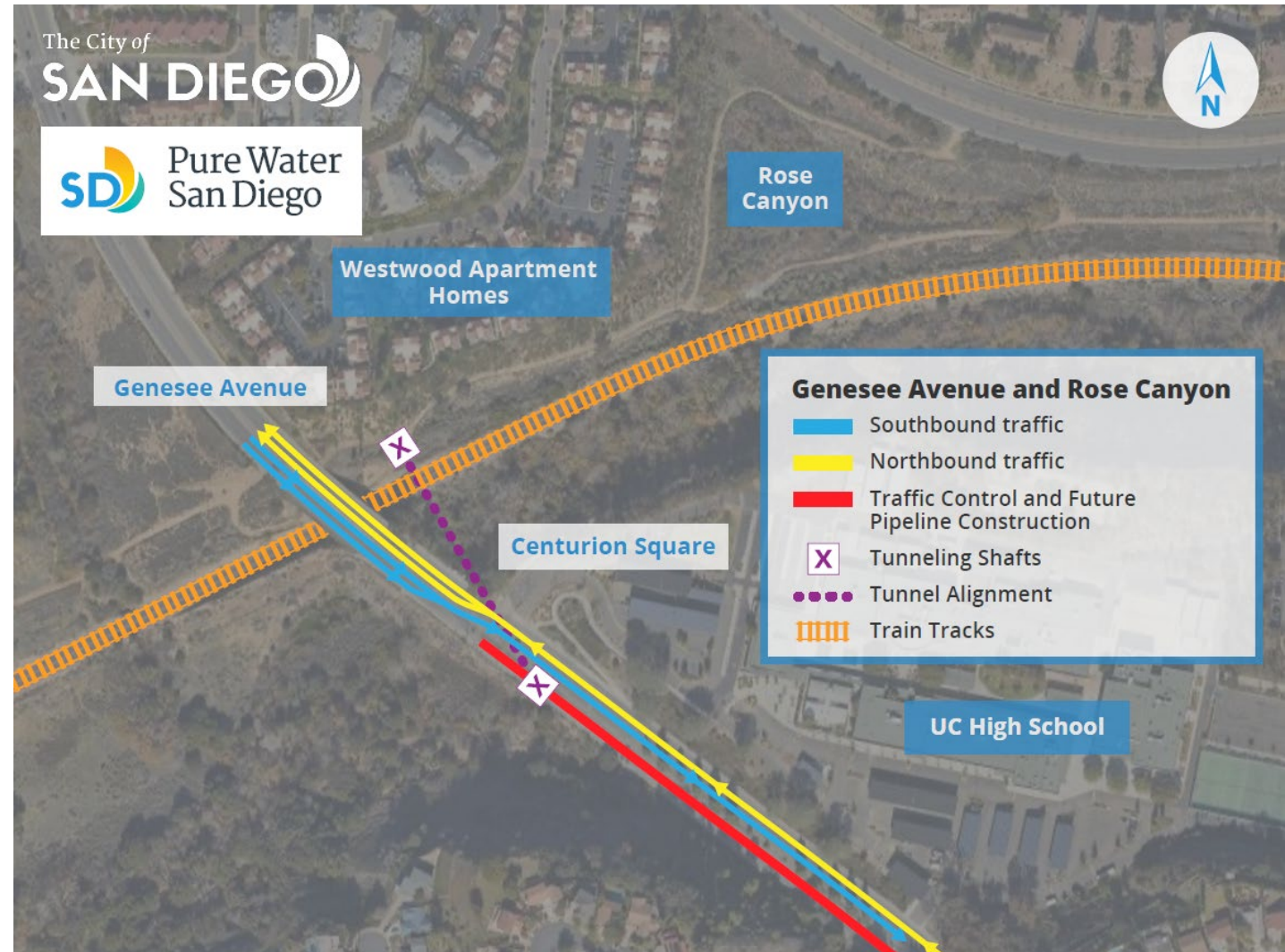




Tunneling Work

SD Rose Canyon Tunnel

- Crews are preparing the work area for the Rose Canyon Tunnel shaft
- Rose Canyon Open Space Park is open for use



SD Rose Canyon – Preparing the Work Area



SD Genesee Avenue Launching Shaft



Tunneling shaft near UC High School

- Tunneling operation has started again
- Tunnel is 201 linear feet long





Notifications

- **Construction notices with maps**
- **Stakeholder meetings**
- **Webpage content**
- **Postcard Mailer**
- **Community news article content**
- **E-blast content**
- **Social media**
- **Fact sheets and pocket cards**
- **Waze & Google Maps**



Website:
purewatersd.org



Phone Line:
833-882-7973
833-UTC-PWSD



Social Media:
[@purewatersd](https://www.instagram.com/purewatersd)



Media Relations



E-blasts & Mailers



Meetings

**Sign up for E-
blasts (List #6):**



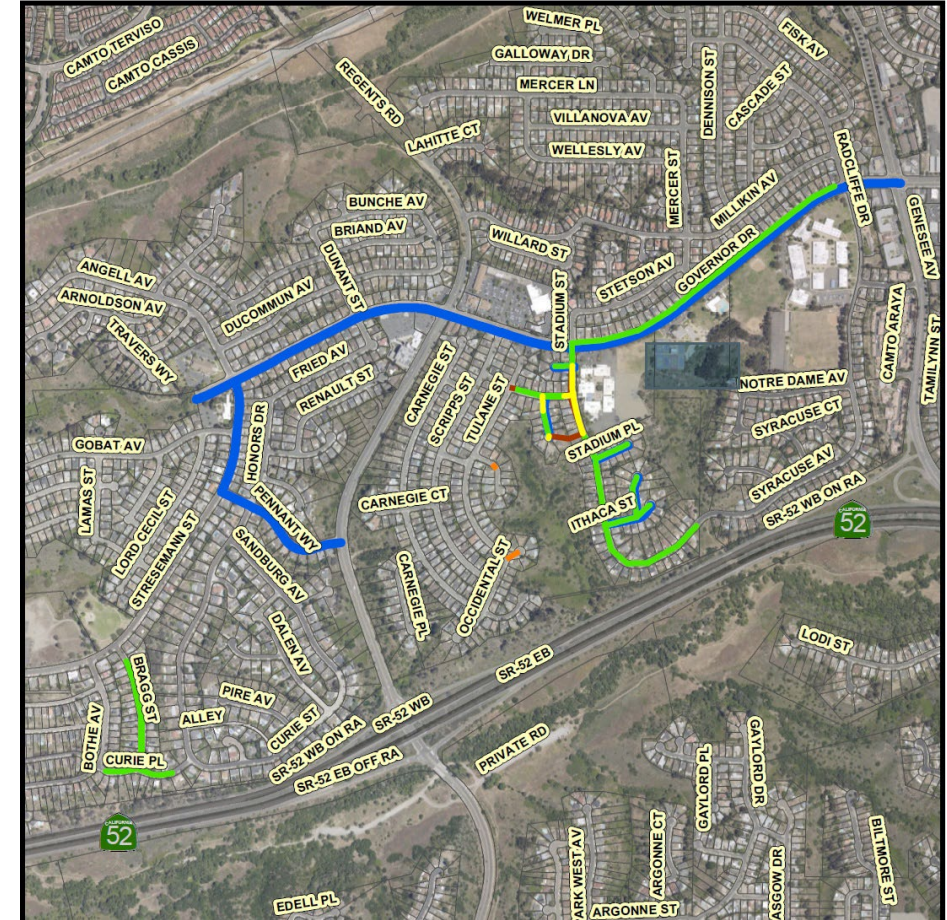
**Phone Line:
833-882-7973
833-UTC-PWSD**

Community Liaison: Matt Parks, ParksM@san Diego.gov



University City Improvements Phase 1

- Replace approximately 10,170 linear feet (1.93 miles) of existing water mains and install approximately 8,896 LF (1.68 miles) of new sewer mains
- Preparation work has begun on some residential streets
- Initial round of notifications has been distributed to residents along impacted streets





Community Liaison: Reema Makani Boccia
reema@tworiverspr.com



Questions?