





### OF COMIC-CON IS HUGE:

135,000+

1,000+

\$140 MILLION Economic Impact

**>62%**Audience Age 17–34

2,000
Panels & Programs

6,000 Volunteers

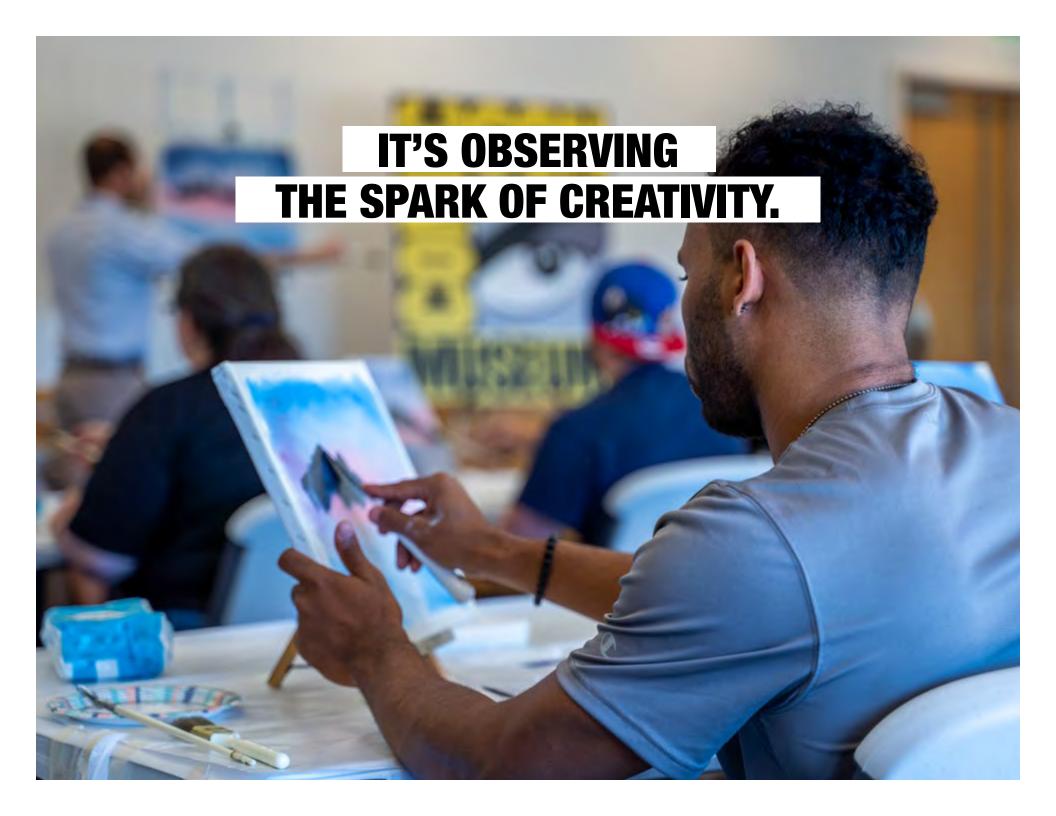
5 MILLION
Social Media Followers

176 BILLION
Media Impressions

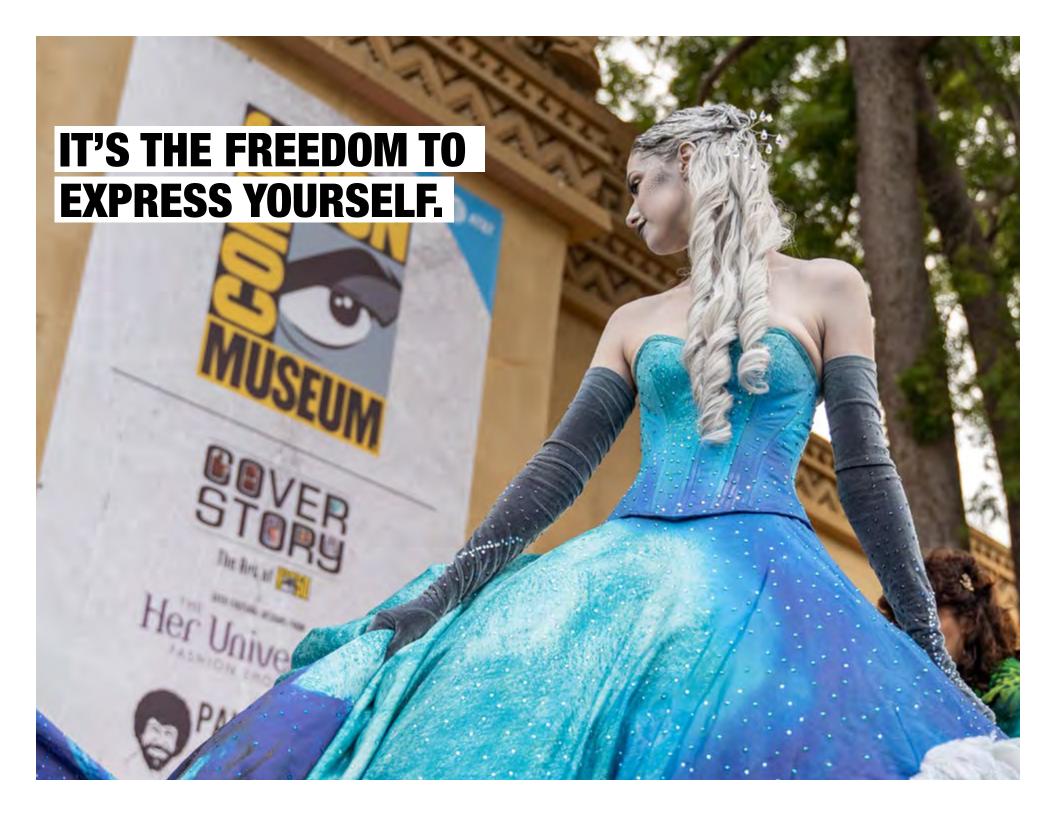
62,000

Hotel Bookings

## BUTTHE MAGIC OF COMIC-CON IS SO MUCH MORE.





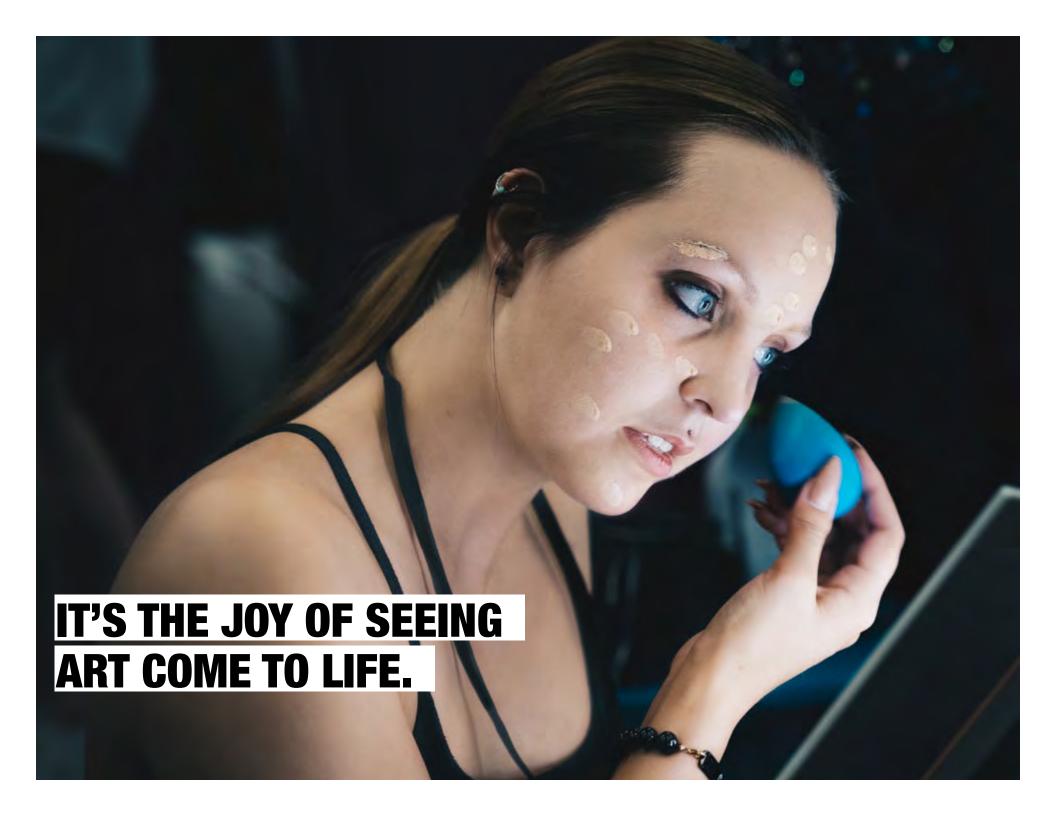


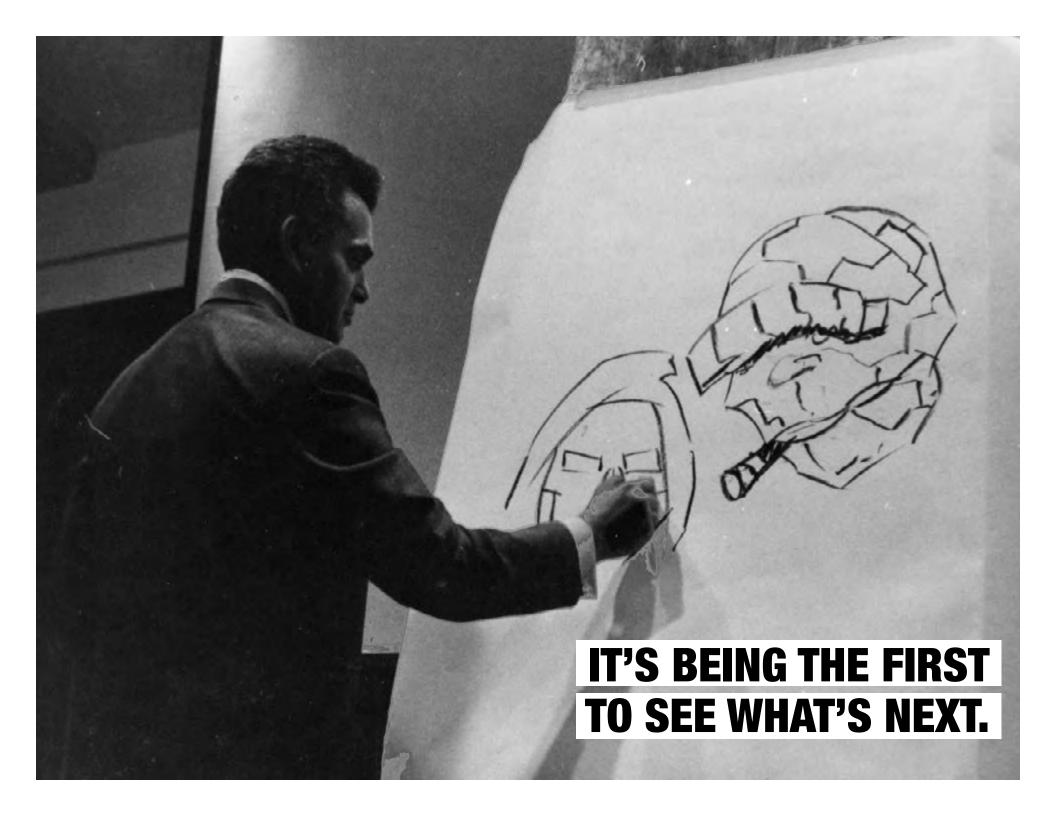
















### BUT IT ONLY LASTS FOUR & A HALF DAYS A YEAR. WHAT IF WE COULD CHANGE THAT?













## COMIC-CON MUSEUM THE MAGIC OF COMIC-CON ALL YEAR ROUND.





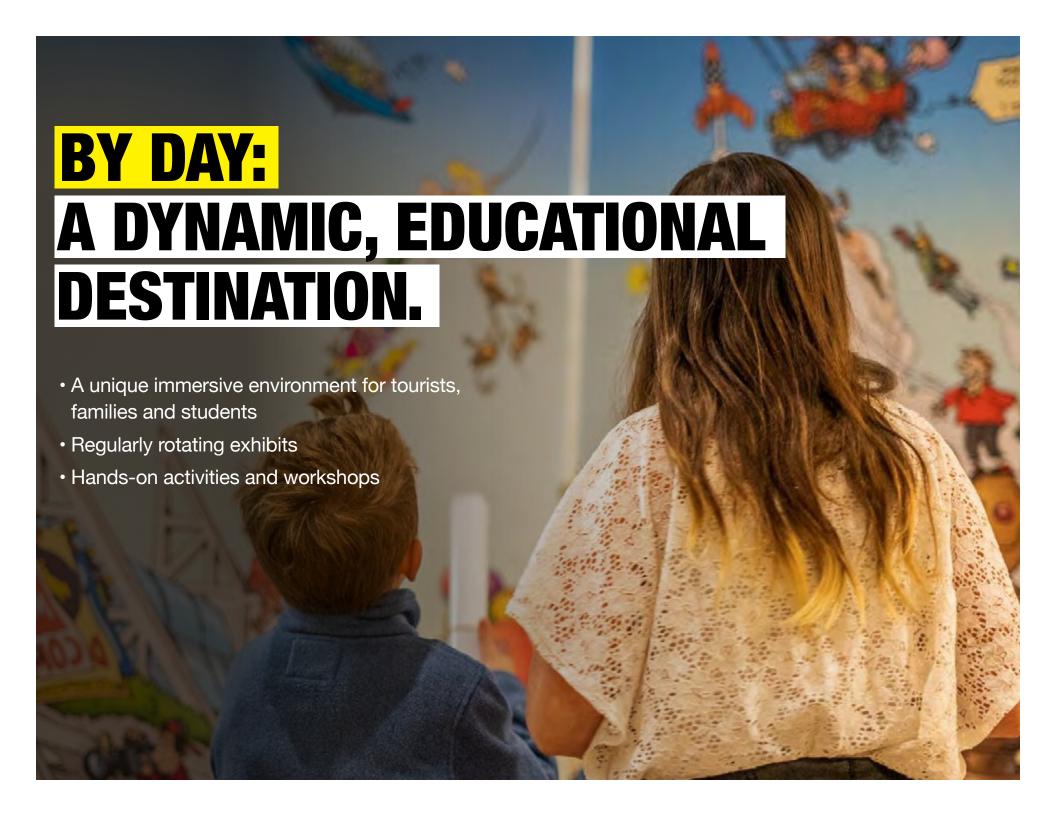






AND SO MUCH MORE.



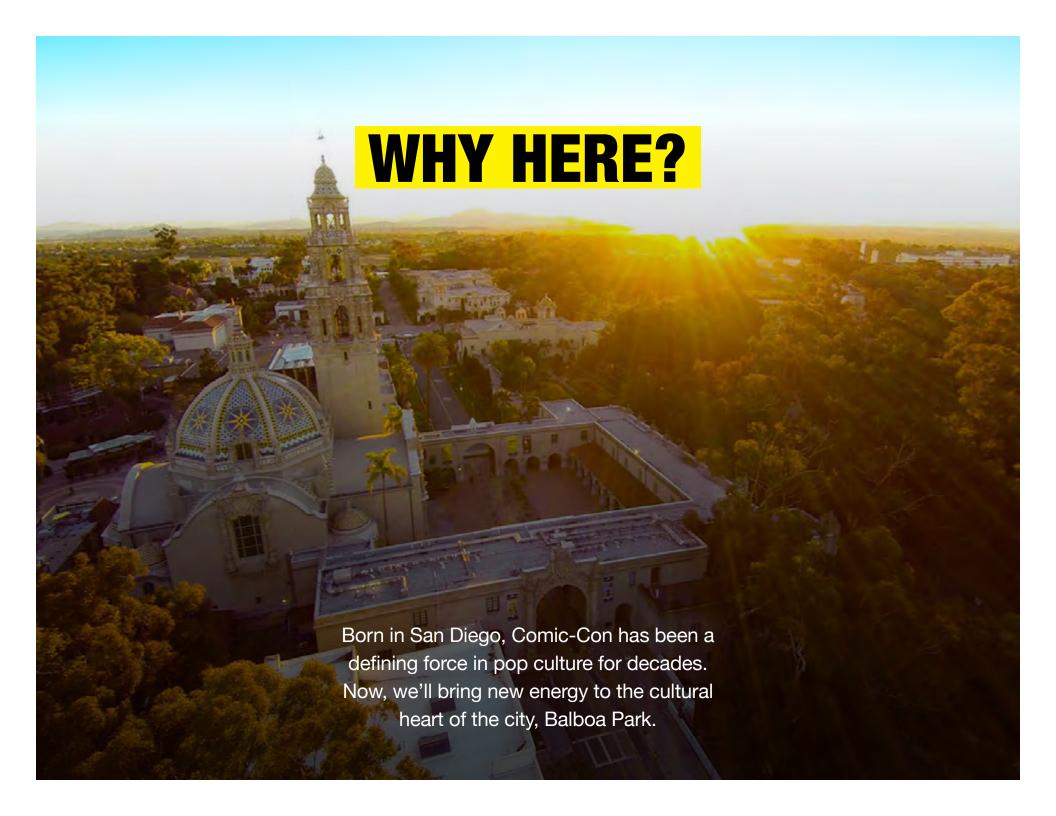




# ALWAYS: VIRTUALLY ACCESSIBLE, ANYWHERE IN THE WORLD.

- Live streams of Museum programs
- Digital extensions of Museum education programming
- Engagement with global fan community to shape Museum content and programming







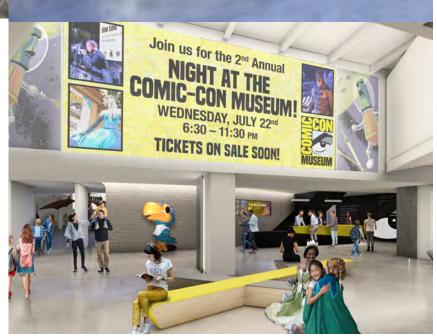


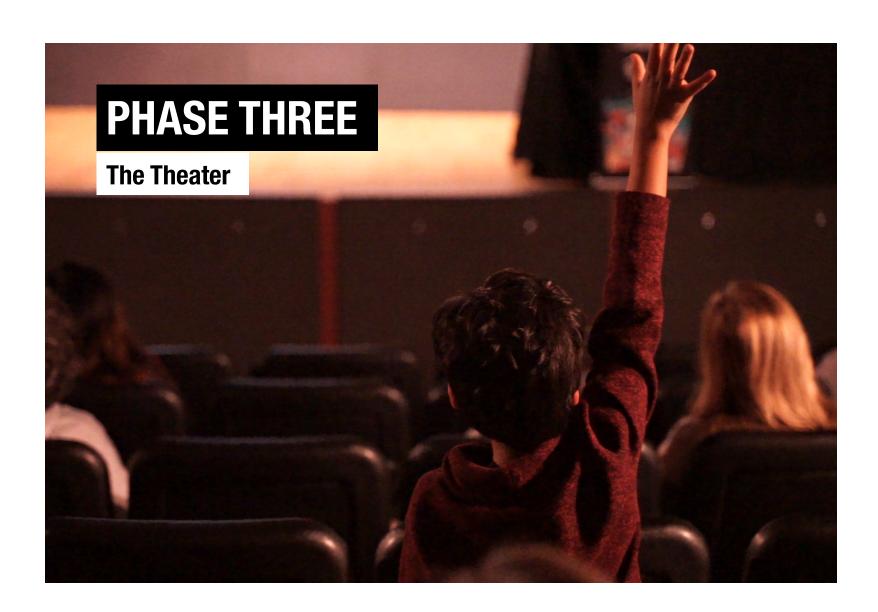




#### **PHASE TWO**

**Main Level & Exterior** 





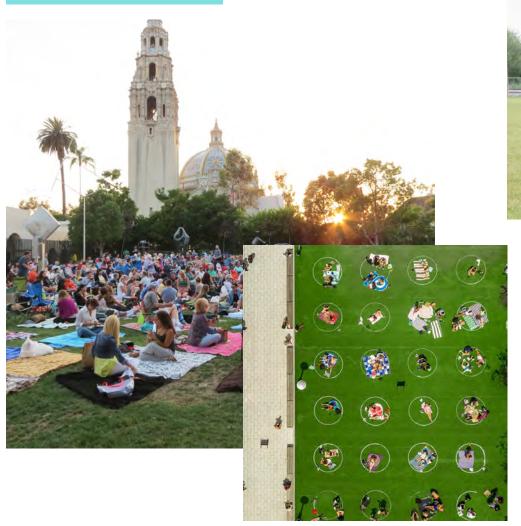
#### PALISADES PLACEMAKING

**Creative Reimagining of the Federal Building Front Lawn** 



#### **HEALTH & WELLNESS**

#### **Outdoor Activities**







#### **ART & CREATIVITY**

**Exhibit Extensions** 



#### **COMMUNITY & CONNECTIVITY**

**Public Space** 



WE HAVE THE SPACE.
WE HAVE THE VISION.
MOST IMPORTANTLY,
WE HAVE THE FANS.

#### **BUT WE CAN'T DO IT ALONE.**



Comic-Con.org/Museum

